Introduction to JavaScript

JavaScript is a versatile programming language used to create interactive web pages. It adds dynamism to websites, making them more user-friendly and engaging.

s by saowanee jongjaijit





History and Evolution of JavaScript

1

Early Years (1995)

Originally called Mocha, later renamed to LiveScript and finally JavaScript, it was developed by Brendan Eich at Netscape Communications.

2

Standardization (1997)

ECMAScript was introduced as a standard for JavaScript, ensuring compatibility across different web browsers.

3

Modern JavaScript (2009)

The release of ECMAScript 5 marked a significant update with features like strict mode and JSON support.



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Syntax and Language Fundamentals

1 Case Sensitivity

JavaScript is casesensitive, so 'myVariable' is different from 'MyVariable'. Semicolons

While not strictly required, semicolons are commonly used to separate statements.

2 Comments

Single-line comments use '//' and multi-line comments are enclosed in '/* */'.

∠ Keywords

Reserved words like 'var', 'let', 'const', and 'function' have specific meanings.

Variables, Data Types, and Operators

Variables

Variables store data using 'var', 'let', or 'const' keywords, each with different scoping rules.

Data Types

Common data types include numbers, strings, booleans, arrays, objects, and null.

Operators

Operators perform operations on data, such as arithmetic, comparison, logical, and assignment.

Control Flow and Conditional Statements

1

Conditional Logic

'if', 'else if', and 'else' statements control program flow based on conditions.

2

Loops

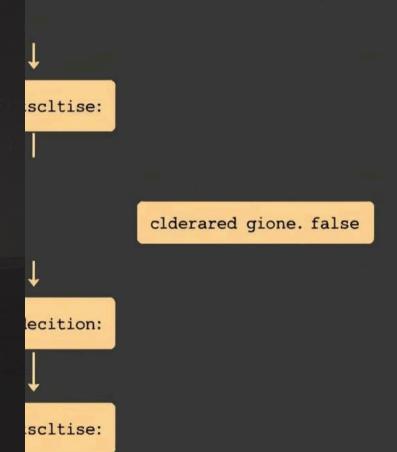
'for', 'while', and 'do...while' loops repeat code blocks until a condition is met.

3

Switch Statements

A switch statement provides an efficient way to compare a value against multiple cases.

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Functions and Scope

Functions

Functions encapsulate reusable code blocks and perform specific tasks.

Scope

Variables declared within a function have local scope, while those declared outside have global scope.

Parameters and Arguments

Functions can accept input values through parameters and return results.



Arrays and Objects

Arrays	Ordered collections of
	elements, accessible by index.
Objects	Key-value pairs representing data structures with properties
	and methods.

DOM Manipulation and Events



Document Object Model (DOM)

The DOM represents a webpage as a tree-like structure, allowing JavaScript to interact with HTML elements.



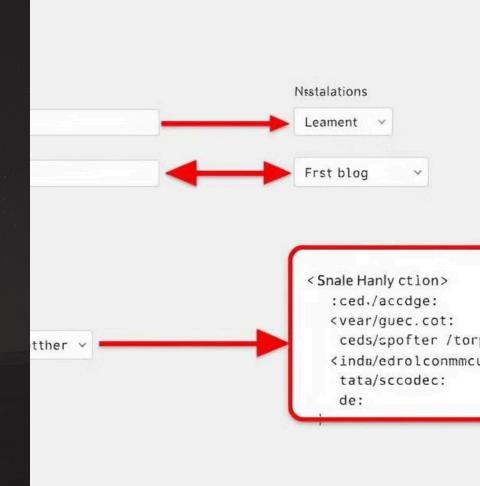
Events

Events are actions that occur on a webpage, such as clicks, mouse movements, and key presses.



Event Listeners

Event listeners allow JavaScript code to react to specific events and execute functions when they occur.



15

Asynchronous Programming with Callbacks, Promises, and Async/Await

1 Callbacks

Functions passed as arguments to other functions, executed after an asynchronous operation completes.

Promises

Objects representing the eventual result of an asynchronous operation, handling success or failure.

3 Async/Await

Syntactic sugar that simplifies asynchronous code, making it more readable and easier to manage.



Modern JavaScript Frameworks and Libraries

Rea NGUL



React

A popular JavaScript library for building user interfaces with a focus on component-based architecture.

Angular

A comprehensive framework for building complex web applications with features like data binding and dependency injection.

Vue

A progressive framework for building user interfaces, known for its ease of use and scalability.